

PROCEDURAL SHADING: GENERATION OF
PATTERNS

ANOTATED REFERENCES

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MA DIDGITAL EFFECTS

PERSONAL INQUIRY

Annotated references

Stephenson, I. (2007) Essential RenderMan®. United Kingdom: SpringerVerlag New York

Essential RenderMan was written by Stephenson. This was the main my main research material. The basic knowledge of surface and displacement shader was gotten from this book

Iverson, J., 2010. Shader writing in vmantra[online]. 9th Aug 2010. Available from:<http://web.archive.org/web/20050209152941/http://www.odforce.net/tips/shaderwriting1.php> [Accessed 2nd May 2017].

getting started on writing shaders in vmantra (1) : basic shading. written by Jason Iverson. This helped me interpret Renderman scripts into Houdini's VEX language.

Shading.indd, 2017. Procedural Shading.

From:<http://cs.brynmawr.edu/Courses/cs312/fall2010/lectures/shading.pdf> [Accessed 2nd May 2017]

In this reference, the Author did an in-depth analysis of procedural shading

References

Styleoholic.com, 2017. Airy dress with big polka dot print [photograph]. USA. Available from: <http://www.styleoholic.com/polka-dot-dresses-summer/> [Accessed 10 May 2017].

churchpop.com, 2015. 21 Absolutely Breathtaking Church Ceilings from Around the World [photograph].Uk. Available from: <https://churchpop.com/2015/04/10/21-absolutely-breathtaking-church-ceilings-from-around-the-world/> [Accessed 10 May 2017].